

AMENDMENTS TO THE CLAIMS:

Please replace the claims with the claims provided in the listing below wherein status, amendments, additions and cancellations are indicated.

1. (Currently amended) A photographing system for ~~displaying a result of a game arranged to take a~~ obtaining a photograph of at least a player of a game machine and the player playing a game with the game machine in one frame together with the result of the game, wherein a result of the game desired by the player is displayed on a display apparatus as well as a photograph is taken together with the display apparatus on which the result of the game is displayed or by directly transmitting the result of the game output from the display apparatus to a recording section of a photographing apparatus, and the result of the game is photographed in the same frame in which the player is contained when a result of a game is revealed to the player in a game hall, comprising:

a game machine operable by the player for playing the game, said game machine communicating the result of the game to the player, the game machine including a photographing request input device that is operable by the player after the game machine communicates the result to the player, the game machine further including an indicator responsive to the player operating the photographing request input device which indicates a request for recording an image of the player;

a photographing apparatus for recording an image of the player; and

a portable device including a display for visually displaying result data representative of the result of the game, said portable device being accommodatable on a person of the player such that said display is visible within a field of the image of the player when said image is taken by said photographing apparatus.

2. (Currently amended) A photographing system for displaying a result of a game according to claim 1, wherein:

the game machine has a function for outputting the contents of a game to an external recording medium ~~such as a magnetic card and the like;~~

the display apparatus has a function for inputting the contents of the game recorded in the external recording medium[[,]]; and

the display apparatus displays a result of a predetermined game of the game machine through the external recording medium.

3. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein:

the game machine comprises a data output connector for outputting the result of the game ~~to the outside~~ externally of the game machine[[,]] and

the display apparatus comprises a data collection connector that is connected to the connector of the game machine and inputs the result of the game output from the game machine.

4. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein:

the game machine has a function for outputting the result of the game ~~to the outside~~ externally of the game machine by a radio system data transmission using visible light rays, infrared rays, or electromagnetic waves; ~~and the like;~~ and

the display apparatus has a transmitted data collecting/receiving function for inputting the result of the game output from the game machine.

5. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein:

the game machine comprises ~~light-emitting means~~ card communication check lamps disposed near an external recording medium insertion slot for displaying a connecting state of the game machine to the external recording medium; ~~such as a magnetic card and the like;~~

the display apparatus comprises a photoelectric conversion light-receiving connector for collecting data[[,]];

the photoelectric conversion light-receiving connector ~~comprises a positioning member acting as positioning means~~ that is inserted into and engaged with the external recording medium insertion slot, a light emitter of the game machine is disposed in confrontation with a photoelectric conversion light receiving

section of the photoelectric conversion light-receiving connector; ~~by the positioning member;~~ and

the data of the result of the game of the game machine is output to the display apparatus by emitting the ~~light-emitting means~~ card communication check lamps of the game machine by a predetermined protocol.

6. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein;

the display apparatus comprises a manual setting mechanism[[,]]; and

at least a part of the result of the game displayed by the game machine is manually input to the display apparatus or the contents of the result of the game displayed by the game machine are manipulated by the manual setting mechanism, respectively.

7. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein the display apparatus and the photographing apparatus are mounted on a cart that is circulated by a clerk in charge in [[a]] the game hall in which game machines including said game machine are installed.

8. (Currently amended) A photographing system for displaying a result of a game according to claim 7, wherein ~~the game machine comprises means~~ said indicator is effective for calling a clerk in charge of photographing.

9. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein the game machine displays (Currently amended) that a change request input ~~means such as a change request button and the like~~ device also acts as ~~means for requesting photographing~~ said photographing request input device.

10. (Currently amended) A photographing system for displaying a result of a game according to claim 1, wherein the game machine outputs a result of an immediately preceding game to an external recording medium by an operation for outputting the data to an external device ~~such as insertion of the external recording medium, and the like~~ into the game machine.

11. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein:

the game machine compares a game result with an immediately preceding game result;[[,]]

records a result of a game having high evaluation under a specific evaluating condition; ~~such as a high score, a high magnification, and the like~~ and

outputs a result of a game that has obtained a maximum evaluation in a series of games ~~to the outside~~ externally of the game machine.

12. (Currently amended) A photographing system for displaying a result of a game according to claim 1, wherein;

the game machine automatically outputs the result of the game to ~~an intensive~~ control ~~unit~~ center of a game hall as well as comprises ~~means~~ a device for requesting to feed back the result of the game automatically output to the intensive control unit to the game machine[[]]; and

the data of the result of the game fed back through the game machine is output to the display apparatus.

13. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein;

the display apparatus is of a hand-held type[[]]; and

the player as a subject gets [[a]] his or her photograph taken while holding the display apparatus showing the result of the game.

14. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein the display apparatus is of a shoulder type ~~and the like~~ so that ~~[[it]]~~ said display apparatus can be directly fitted to the player as ~~[[the]]~~ a subject.

15. (Currently amended) A photographing system for displaying a result of a game according to claim 1 or 2, wherein:

the display apparatus is built in the photographing apparatus~~[[,]]~~; and

the result of the game input to the display apparatus is displayed and recorded on an image recording ~~surface~~ medium in photographing.

16. (Currently amended) A photographing system for displaying a result of a game according to claim 15, wherein:

the photographing apparatus comprises an instant camera~~[[,]]~~; and

a display on the light-emitting type data display surface of the display apparatus is printed to a film of the camera.

17. (Currently amended) A photographing system for displaying a result of a game according to claim 15, wherein:

the photographing apparatus comprises a digital camera having a CCD~~[[,]]~~;

and

a display on the light-emitting type data display surface of the display apparatus is output to the CCD through a reduction lens.

18. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game arranged to take a photograph of at least a player of a game machine and the player playing a game with the game machine in one frame together with the result of the game, comprising:

limiting ~~wherein~~ a photographer is ~~limited~~ to a clerk in charge of photographing who is admitted to execute photographing in a game hall[.,,];

displaying at least one of a winning pattern, the amount of a prize, the amount of dropped money, a winning multiplication of [[the]] contents of a game is ~~displayed~~ on the game machine or [[an]] a display apparatus[.,,]; and

photographing ~~the player gets a photograph in which~~ the player and the game machine or the display apparatus, which displays the contents of the game, such that the player and the game machine or the display apparatus are photographed in one frame.

19. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 18, wherein:

the clerk in charge of photographing is a clerk in charge of change whose job is to circulate in a game hall at all times and to change money[[,]]; and

[[a]] the player calls the clerk in charge of change through a change request ~~means~~ input device disposed to a game machine and directly requests the clerk in charge of change to take a photograph or to change money.

20. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

the game machine is provided only with a change request ~~means~~ device; ~~such as a change request lamp and the like,~~

the player calls the clerk in charge of change using the change request ~~means~~ input device and orally requests the ~~person~~ clerk to take a photograph or to change money[[,]]; and

it is displayed to the change request input ~~means such as the change request button and the like~~ device that the ~~means~~ change request input device also acts as ~~means for requesting~~ a photographing request input device.

21. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

the game machine comprises a photographing request ~~means~~ device;[[,]] and the clerk in charge of change can confirm the request of a player before the ~~person~~ clerk reaches the player who called him or her.

22. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

the game machine is arranged such that when a high evaluation is obtained under specific conditions of a high multiplication[[,]] or a high score, ~~and the like in which a predetermined multiplication, for example,~~ is achieved with respect to an amount of dropped money as a result of a game, a change request display ~~means~~, a photographing request display ~~means~~, or a photographing recommendation display ~~means~~ is automatically operated, and the clerk in charge of photographing is called by the display ~~means~~ which is operated.

23. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 19, wherein:

a photographing apparatus is loaded on a cart that is used by the clerk in charge of change to transport money for change when the clerk circulates;[[,]] and

the clerk in charge of change called by a player can change money or take a photograph at once in correspondence to the request of the player.

24. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

a photographing fee is previously set to photographing;[[,]] and

when the photographing is executed, the photographing fee is directly asked to [[a]] the player or drawn from money on deposit.